



Allyn Girls

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REPORT ON : CODE-A-THON

Collaboration with the Women Development Cell
(WDC)



DURATION OF EVENT: Submission Till 22nd February 2026

Presentation on 9th March 2026

VENUE: Xavier Institute Of Engineering

TIME: 3:00 PM – 4:30 PM

BENEFICIARIES: SE , TE Students

NO.OF TEAMS PARTICIPANTS: 11



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Code-A-Thon Participation Details

Sr.No	Team Name	Project Name
1	SVAR Team	Sign Verse
2	Straw Hat Crew	Aura-Prep
3	Team Mango	FinSakhi
4	Shadow Shield	A functional calculator
5	Team SHECANCODE	SheHealth
6	Team Unnati	Project UDAAN
7	ByteSisters	Voice-first learning website
8	PowerPuff Girls	Replace the “finance bro” energy
9	The Design Divas	A platform simplifying womens legal right
10	Code Sakhi's	NariAlert
11	Codedom	HerSphere



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Introduction

The Code-A-Thon was organized by the Women Development Cell of Xavier Institute of Engineering in collaboration with Allyn Girls. The aim of this event was to encourage women students to showcase their creativity, coding skills, and innovative ideas through technology.

The event provided a platform for participants to present their ideas and develop solutions using applications or websites. Students were encouraged to work in teams, think innovatively, and implement their ideas into working models.

The competition also helped students improve their technical knowledge, presentation skills, and confidence while interacting with experts from the panel.

Objective(s)

- To encourage women students to participate in coding and technological innovation.
- To provide a platform for students to present their ideas and develop working solutions through applications or websites.
- To promote creativity, problem-solving, and teamwork among participants.
- To motivate students to explore real-world problems and develop practical technological solutions.
- To enhance students' technical knowledge and presentation skills.



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Event Details

The Code-A-Thon consisted of two rounds:

In the first round, participants were required to submit their idea presentation (PPT) online explaining their project concept. The ideas were evaluated based on innovation, feasibility, and clarity.

After reviewing all the submissions, 11 teams were shortlisted for the final round. These teams were invited to present their ideas along with their implementation such as a mobile application or website.

The final round was conducted on 9th March 2026 at Xavier Institute of Engineering.

Code-A-Thon Rounds

Round 1 – Idea Submission

In the first round, teams submitted their project ideas through a PowerPoint presentation online. The PPT included the concept of the project, the problem it aims to solve, and the proposed solution.

Based on the evaluation of these presentations, 11 teams were selected for the second round.

Round 2 – Final Presentation

The final round was held on 9th March 2026 where the shortlisted teams presented their ideas in front of the panel members.



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Participants were required to explain their project and demonstrate the working model, which could be a mobile application or website. Each team was given 10 minutes to present their project.

The presentations were conducted in two laboratories:

SPL Lab – Teams 1 to 6 presented here.

Microprocessor Lab – Teams 7 to 11 presented here.

The event started at 3:00 PM and concluded at 4:30 PM.

Winners

After evaluating the presentations and project implementations, the panel members selected the best projects based on innovation, technical implementation, and presentation quality.

Winners:

- Winner 1 – (Straw Hat Crew)
- Winner 2 – (Team SHECANCODE)

1st Runner-Up:

- (Team Unnati)

2nd Runner-Up:

- (Code Sakhi's)



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Outcomes of the program:

- Participants improved their coding, problem-solving, and presentation skills.
- Students gained experience in developing and demonstrating working models such as applications or websites.
- The event encouraged creativity and innovation among women students in the field of technology.
- Participants learned to work effectively in teams and present their ideas confidently in front of a panel.
- The program motivated students to explore real-world problems and develop technological solutions.

Conclusion

The Code-A-Thon was a successful event that encouraged women students to explore their potential in coding and technology. It provided a platform for participants to showcase their ideas, develop technical solutions, and gain valuable experience in presenting their projects.

The event not only enhanced the participants' technical and problem-solving skills but also motivated them to continue innovating in the field of technology.



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Glimpse Of Event



Fig 1: Microprocessor lab panel members(Jyotsna ma'am & Smita ma'am)



Fig 2: Microprocessor lab panel members(Jyotsna ma'am & Smita ma'am)



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Fig 3: SPL lab panel members(Sayali ma'am & Suhas sir)



Fig 3: SPL lab panel members(Sayali ma'am & Suhas sir)

Smita

Prof. Smita Pawar
Allyn Girls Convener